

OPEN SPACES LLC

ABOUT THE COMPANY

The company began with the creation of the Totika® wood stacking games in 2002.

Our stacking games are played very much like other block stacking games, in which the object is to keep the stack from falling over. However, Totika comes with question cards, which address issues of human growth and development.

PROUD CREATORS OF
OPEN SPACES
LLC
HEALING GAMES

**IF YOU HAVE ANY QUESTIONS
OR SUGGESTIONS ABOUT LEVEL MINDED®
OR OTHER OPEN SPACES GAMES, PLEASE VISIT
OUR WEBSITE AT WWW.THERAPYGAMES.NET**

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LEVEL MINDED

A BALANCING CONTEST OF PRINCIPLES, VALUES AND BELIEFS

ABOUT THE GAME

Level Minded is the latest game from Open Spaces.

Wood Labyrinths are one of the greatest tests of skill and concentration ever invented. Along with a colored labyrinth, Level Minded includes question cards, which address personal principles, values, and beliefs. Questions are thought provoking and responses can be clever, insightful, or just plain funny. **Are you Level Minded?**

INSTRUCTIONS

Level Minded is a balancing contest of principles, values, and beliefs. Players earn points in two different ways. First, players score on each turn by navigating the steel ball on the labyrinth. Second, players score by being the person to write the most "Level Minded" response to questions about personal principles, values, and beliefs.

FOR 2-8 PLAYERS, AGES 8 AND UP OBJECT

The first player or team to earn 50 points wins.

COMPONENTS

Level Minded Labyrinth, Two Steel Balls, Question Cards, One Minute Timer, Response Paper, Pencils

SET UP

Each player takes a pencil and writes their name at the top of a piece of paper. Decide which player will go first and that player will be the scorekeeper for the game. Play moves clockwise.

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HOW TO PLAY

Each player's turn consists of the following steps:

- 1) Player gets two tries to navigate the steel ball from start to finish on the wood labyrinth.
- 2) If finish is reached on either try, player earns 36 points and may choose any color question. If finish is not reached, player earns points only from the best of the two tries.
- 3) Player draws a card and reads, out loud, the question that is the same color as the hole from the best try. Player starts the timer but does not write a response.
- 4) All other players write a response to the question. Once the timer runs out, all players must stop writing.
- 5) Written responses are collected and read out loud by the player seated across from the current player.
- 6) After listening to all responses, the player states which response seems most Level Minded. The author of this response is awarded the Level Minded Points, which is equal to the points earned in step #2.

HOW TO WIN

The first player or team to reach or surpass 50 points wins the game. If two players or teams surpass 50 on the same turn, the player or team with the most points at the end of the turn wins the game.

If two players or teams surpass 50 and tie at the end of the turn, play goes to overtime. In overtime, each player or team gets one try of the labyrinth to determine the winner!

Two Individual Players:

Playing Level Minded with two players encourages sharing, understanding, and empathy between players. In two-person play, there will be no Level Minded Points awarded. Instead, both players write responses to questions and then take turns reading their answers. The winner is still the first player to reach 50 points.



NOTES ON PLAY

- Players must follow the designated path on the labyrinth. If a player's ball does not follow the path, the player earns 0 points for that try. If the ball does not follow the path, the player may attempt to backtrack to the place where the ball left the path and continue their try.
- Declaring a response most Level Minded means the player agrees with and likes how the response is written. Two or more responses may be similar but the player must choose one.
- Players should provide some type of written response to every question since any response has some chance of being declared most Level Minded. Even a one-word response is better than nothing.
- Use clear handwriting so the reader of the responses does not have trouble reading your response.
- In team play, even the current players' teammates get to write a response, so a team can earn both the labyrinth points and the Level Minded points on their turn!
- If you are using Self-Esteem or Life Skills cards with Level Minded, the play of the game is exactly the same with one exception. When a card indicates, "Make up a question" the player whose turn it is gets to make up any question as the Level Minded question.

LEVEL MINDED QUESTION CATEGORIES

The questions in Level Minded generally fall into the following categories:

ORANGE Personal Principles

BLUE Values and Ethics

PURPLE Hypothetical

GREEN A mish-mash of all three categories

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